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| MSC SOFTWARE DEVELOPMMENT |
| Advanced Object Technology |
| Assignment 2 |
|  |
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| **5/2/2017** |

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## Section 1 – Introduction

TODO

TODO

*Figure 1: The main application user interface.*

## Section 2 – Demonstrated Use of Object Orientated Concepts

TODO

## Section 3 – Usage of Design Patterns

TODO

## Section 4 – System UML Diagram

TODO

## Section 5 – Screen Captures of Most Impressive Code Snippets

TODO

## Section 6 – Evaluation of Work

TODO

## Appendix 1 – Code Commit Analysis

### Contributions

### Code Frequency